

# SKY RAY GUNSHIP

| M   | T  | SV | W  | LD | OC |
|-----|----|----|----|----|----|
| 10" | 10 | 3+ | 14 | 7+ | 3  |

## AUFSTELLUNG

1x Sky Ray Gunship (60mm flying base)

**Equipped with:** Accelerator burst cannon, Seeker missile rack, Smart missile system, Twin pulse carbine, Armoured hull

### Wargear Options:

- This model can replace its 2 Twin pulse carbines with 2 Accelerator burst cannons or 2 Smart missile systems.

## ⦿ RANGED WEAPONS

| WEAPON                                                    | RANGE | A | BS | S  | AP | D    |
|-----------------------------------------------------------|-------|---|----|----|----|------|
| Accelerator burst cannon                                  | 18"   | 4 | 4+ | 6  | -1 | 1    |
| Seeker missile rack<br><small>TWIN-LINKED</small>         | 48"   | 3 | 4+ | 14 | -3 | D6+1 |
| Smart missile system<br><small>INDIRECT FIRE</small>      | 30"   | 3 | 4+ | 5  | 0  | 1    |
| Twin pulse carbine<br><small>TWIN-LINKED, ASSAULT</small> | 20"   | 2 | 4+ | 5  | 0  | 1    |

## ✂ MELEE WEAPONS

| WEAPON        | RANGE | A | WS | S | AP | D |
|---------------|-------|---|----|---|----|---|
| Armoured hull | Melee | 3 | 5+ | 6 | 0  | 1 |

## ABILITIES

**RULES** - Deadly Demise D3, For The Greater Good

### Damaged: 1-5 Wounds Remaining

While this model has 1-5 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

### Targeting Array

Each time this model is selected to shoot, you can re-roll one Hit roll or you can re-roll one Wound roll when resolving those attacks.

### Velocity Tracker

Each time this model makes an attack with a ranged weapon that targets a unit that can FLY, you can re-roll the Hit roll.



## WEAPON RULES

---

### Assault

Units containing one or more models with an [ASSAULT] weapon can shoot using **assault** shooting (10.05).

### Indirect Fire

Units containing one or more models with an [INDIRECT FIRE] weapon can shoot using indirect shooting (10.07).

### Twin-linked

Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.